



Activity : *Gem daow* = Guessing Game

- **Topic:** Classroom Requests
- **Objective :** To get students to be familiar with requesting different objects or going to different places.
- **Materials:** Cards with different destinations or purposes.
- **Vocabulary:**

A-jan kha-noi khaw bpai.....dai baw?

Teacher, may I go to.....please?

hawng-nam = toilet

hawng-gaan = office

hawng-sa-mut = library

kin nam = drink water

hawng-hian = classroom

meua baan = go home

- **How to play:**
 1. Every student chooses a card.
 2. Each student walks around to talk with other players and guess where they want to go while they are giving clues by acting. Then the student has to say where they want to go.

e.g. **A:** *A-jan kha-noi khaw bpai hawng-nam dai baw?*
Teacher, may I go to the bathroom please?

B: Theuk. / Baw theuk.
It's correct. / It's incorrect.
 3. Keep going until all players are asked.

A-jan kha-noi khaw bpai hawng-nam dai baw?
Teacher, may I go to the bathroom please?

A-jan ka-noi khaw bpai hawng-gaan dai baw?
Teacher, may I go to the office please?

*A-jan kha-noi khaw bpai hawng-sa-mut dai
baw?*
Teacher, may I go to the library please?

A-jan kha-noi khaw bpai kin nam dai baw?
Teacher, may I go to drink water please?

A-jan kha-noi khaw bpai hawng-hian dai baw?
Teacher, may I go to the classroom please?

A-jan kha-noi khaw meua baan dai baw?
Teacher, may I go home please?